



DEPARTMENT OF THE ARMY  
ARMY JUNIOR RESERVE OFFICER TRAINING CORPS  
CARTERSVILLE HIGH SCHOOL  
320 EAST CHURCH STREET  
CARTERSVILLE, GA 30120

REPLY TO  
ATTENTION OF:

28 August 2023

**MEMORANDUM FOR: JROTC Raider Teams**

**SUBJECT: Cartersville High School AJROTC Hurricane Raider Challenge,  
23SEP2023, at Osborne Park, 159 Covered Bridge Road, Euharlee, GA**

1. Purpose: The purpose of this LOI is to outline the details for the Cartersville High School AJROTC Hurricane Raider Challenge scheduled for Saturday, 23SEP2023 at Osborne Park, 159 Covered Bridge Rd, Euharlee, GA.
2. Schools can have a maximum of three teams not to exceed two teams per division.
3. Registration deadline is 15 September 2023.
4. Entry Fees: **\$100 regardless of the number of teams.** Mail in advance is the preferred method but payment on the day of the event will be accepted. Please make checks payable to Cartersville High School. Registration form is attached. **Annex B.**
5. **RSVP with an email as soon as possible with your projected teams that will be competing. You may send your registration form and payment at a later date.**
6. The Coaches'/Captains' Meeting will take place on Saturday at 0800 at the Osborne Park Pavilion, and the competition will begin at 0830.
7. The awards ceremony will be held on the field shortly after the conclusion of the competition at approximately 1530.
8. Awards will be given to the top three in each event and top three overall. Only one team per category per school may place in an event and in the final placings.
9. Please park in designated parking areas only, and electricity is available.
10. Food trucks and local vendors will be on site and adjacent to the venue.
11. Instructors please bring a stopwatch for backup timing in the team run event.

## SPECIFIC INSTRUCTIONS:

1. Upon arrival, instructors only must check in at the registration site. You will verify your teams, make any payments that are owed, and turn in your **“Covenant Not to Sue”** forms found in **Annex C**.
2. Each team will be given a packet with a sequence of events they must follow, wrist bands for each team, and a numbered vest for the team run.
3. Each team will consist of 12 members but only 10 will be allowed to compete in any one event. **Competing cadets will only be allowed to compete on one team only**; Meaning a cadet on the male team cannot be a substitute for a cadet on the mixed team. Female division teams will be made up of no less than 8 and no more than 12 members and will decide for each event whether or not they want to compete 8, 9 or all 10 of the up to 12 girls. It is part of their strategy to determine the best number for each of the five events, but, again, a minimum of 8 and a maximum of 10 females must do each of the five events.
4. Mixed teams must have a minimum of four females competing in each event and can have up to nine females competing.
5. **Brief cadets on taking care of equipment.** Dropping rucks, litters, water cans, etc. can damage equipment and cause an event to get behind. Penalty points will be deducted for neglecting equipment.
6. Only the Raider team members will be allowed to be on the CCR course. **Only the ten members of the team are allowed on the course, no “motivational run along allowed”**. There will be plenty of spectator areas for family and coaches near the course. If your team has someone taking pictures they will be allowed to go on the course as long as they do not interfere with other teams or coach.
7. If a team member is injured during the CCR and cannot finish, the team must tell the Judge. Time will stop when the eight Raider crosses and a **5-minute penalty** will be added to the team’s final time. Always leave a teammate with an injured Raider. Never leave them alone on the course.
8. Judges will brief teams clearly before each event. Penalties will be clearly defined. Each competition event will keep the same Judge throughout the competition. After the completion of the event, the team commander will go to the judge for the time and notification of any penalties assessed. Do not argue with the judge. All concerns should be addressed by the Coach to the CHS JROTC SAI or AI. All instructions come from the judges, and the judges’ scoresheet is final. No adjustments to scores will be made once the judge turns in the scoresheet.
9. Teams will be given a round robin schedule matrix to follow. Please follow the matrix you are given to prevent bottlenecking at longer events. If a team or school decides not to compete in an event please inform the CHS JROTC Staff reps or the scoring room to prevent a frantic search at the end of the day for a missing scoresheet.

10. *Unsportsmanlike conduct, such as profanity, will be subject to a one-minute penalty each time a member of a team does not conduct themselves as a JROTC cadet. The judge also has the authority to disqualify a team for unsportsmanlike conduct, to include the actions of team coaches and parents.*
11. Teams must follow signs and/or trail guides to stay on the course. If a team leaves the designated course they will be disqualified. Part of each event is attention to detail. All courses will be CLEARLY marked so this should not be a problem.
12. There will be certified EMT onsite. In the event of an injury notify a judge, instructor, or any cadet in an orange or yellow vest, and the EMT will be dispatched to the site of the injured person. Only dispatch EMT in case of an emergency. The EMT is not here to hand out Band-Aids.
13. Uniform. The uniform for all events except for the team run is team t-shirt, OCP/ACU pants with belt, socks, and boots. No exceptions made for profiles. Running shoes and shorts are only allowed on the team run.

#### **WEATHER INFORMATION:**

1. **Weather:** Hot Temperatures could be a factor for this competition. Each team should bring their own water and ice. **Ensure all cadets start hydrating 2 days prior to the competition.** There are some shaded areas around the park; however, it is recommended that schools bring their own shade tent.
2. **Lightning:** Lightning or Severe weather stops the competition; however, if rain should take place throughout the competition day, the competition will continue as our top priority.

#### **COMPETITION EVENTS:**

The Raider Competition will consist of five events that are designated with minimal chance for penalty. Teams may recon the sites prior to the start of the competition. We will try and have all school teams competing at the same location for the convenience of the coaches and schools guest support.

1. **Team Run:** The team run will be a distance of approximately 2 miles on a designated course through the park. Teams will start and finish at the same location. Uniform is running shorts or ACU/OCP trousers, team shirt and running shoes. Boots can be worn but are not recommended. The team run is the **ONLY** event in which running shoes are allowed.
2. **Cross Country Rescue:** The course length is approximately 0.6 miles. The Raider team will negotiate the course in a creek and negotiate a steep terrain and gullies. The mission is to get all team members and all equipment over the wall and through the course as quickly as possible. Uniform will be ACU with boots.
  - a) Cadets will have up to 6 rucksacks and 1 litter. **The rucksacks will weigh 35 pounds and the litter will weigh 120 pounds for male & mixed teams and 90 pounds for female teams.**
  - b) Teams do not have to stay together on the course; however, they must finish together.

- c) **There will be a Rally Point 20 yards from the finish line.** All team members must be there before the team sprints to the finish line.
  - d) **Do not leave any equipment unattended anywhere on the course to include the Rally Point.** If you go back to help, leave your ruck with a teammate. This is to prevent rucks getting mixed up with multiple teams on the course.
  - e) Any team leaving equipment on the course will be assessed a **5-minute penalty** per each piece of equipment.
  - f) **Crossing the wall:** all cadets and rucks must go over the wall **or a 1-minute penalty will be assessed per occurrence.** Do not pass the litter over the wall. Raiders will set the litter down on the far side of the wall, cross over the wall, and pick it back up after all Raiders cross over. Teams will be assessed a 1-minute penalty for dropping or throwing a rucksack from the top of the wall, per occurrence. Someone should be on the other side of the wall receiving the rucks and sitting them down. (Please take care of equipment). Raiders will not jump from the top of the wall – they must lower themselves down to the ground in order to reduce the risk of ankle/knee injury. Teams will be disqualified from the event for jumping from the top of the wall.
3. **Physical Training Test (PTT):** This event is approximately a 200-yard course. Raider teams will pair up in two teams of five. Uniform will be ACU/OCP with boots. The first team of five will take off from the start line and reach the following obstacles:

**10 water cans/ammo cans/logs (carry fifty yards)**

**Utility Pole Carry**

**200 lb. canoe (push, pull, or carry fifty yards)**

**Low crawl under netting**

-Once team has completed all events, team two will reverse the course.

-All water cans must be across the line when sat down and movement has stopped.

-The Canoe must completely cross line (**all team members DO NOT have to move the canoe**)

-Dropping or throwing equipment results in a penalty. If a water can falls over after you sit down it is not a penalty.

4. **Tire Flip:** This event is approximately a 50 yard course. Raider teams will pair up in two teams of five. Uniform will be ACU/OCP with boots. The first team of five will take off from the start line and flip the tire for 50 meters.
- a. Tire must completely cross line before team two starts to flip.
  - b. Time will stop when last Raider crosses the start/finish line.
5. **Rope Bridge:** Reference FM 3-97.61 and TC 90-6-1 (Military Mountaineering-2002) for construction details. Follow this MOI and the attached score sheet (ANNEX H) for rope bridge competition details pertaining to the CHS Hurricane Raider Meet. Refer to the rope bridge

score sheet for penalties. Below are some basic guidance for common conflicting methods for constructing a rope bridge. Please note the items in **bold**. These are in no particular order.

- a) This is an actual river crossing approximately waist deep at its deepest point. The mixed and female crossings are 110' across, and the male crossing is 130' across. Dead space is minimal and equates to the shoreline on each side of the river. All team members and equipment must start behind the nearside anchor point. The rope must be placed in a duffle bag and must not be pre-marked. NO laying rope out flat.
- b) Teams will only get one shot at completing the Rope Bridge. No redo's.
- c) If a Cadets back touches the ground/water while crossing, they **will not** be penalized. If their feet or hands touch they will be penalized **if the judge deems they are pushing off to gain an advantage.**
- d) Aussie Seats and Swiss Seat refer to the FM and TC. (square knot with overhand knots w/4" pig tails). Knots will only be inspected for safety.
- e) The Far-Side Raider ties an end of the line bowline w/overhand knot or figure 8 and snaps in before crossing into the (dead zone) and is **belayed across the dead zone** (no figure 8 across the body). Belaying means someone is controlling the rope in both hands and watching the raider cross.
- f) **The near-side construction:** A wireman's knot or figure 8 slip knot on a bite is the only authorized transport Tightening System. Snap links or a stick can be used to aid in the disassembly of the knots. The snap-links or stick may not be used to speed tighteners. Be prepared to tie your near or far side knot after your rope bridge is complete should the judge request it.
- g) Once the transport knot is complete it **must be connected back to the bridge rope with a steel snap link. Steel link must be locked.** If you don't have a steel snap link we can provide one.
- h) **The far-side construction** must be secured with **two round turns and two half hitches** with or without a quick release or; a **tensionless anchor knot** minimum of 4 wraps around far-side anchor.
- i) The transport tightening system is secured to the anchor using two round turns and two (2) half hitches with or without a quick release. Either way it must have a 4" pig tail. The half hitches do not have to pass around all ropes between the anchor point and the wireman's knot or figure 8 on a bite. No raider can be snapped in to the one rope bridge until the construction is complete.
- j) Near Side Raider disassembles the transported system on the near-side. He/she can tie a bowline w/overhand knot or a figure either in the end of the bridge rope or use the existing Wireman's or Figure 8 loop and secures the snap-link on his/her waist harness. **The Near Side Raider is then belayed across the obstacle by Raiders on the far-side.**

- k) As long as the Raider belaying has two hands on the rope and is looking at the near and far side Raider cross the dead zone no penalties will be assessed.

**ADDITIONAL INFORMATION:**

1. Euharlee, GA is located approximately 9 miles west of Cartersville, GA.
2. POC for this memo is SFC(R) John Snead at 540-273-2500 or [jsnead@cartersvilleschools.org](mailto:jsnead@cartersvilleschools.org).



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