

Gettysburg Area High School

Warriors Track & Field

2022

Jeff Bair – Head Coach

Corey Ahner – Assistant Coach

Julie Myers – Assistant Coach

Nicholas Darr - Assistant Coach

Dalton Lyons – Assistant Coach

Betty Shelton – Assistant Coach

Carl Swinn – Vol. Assistant Coach

Gettysburg Area High School currently hosts dual meets at **Warrior Stadium** (Gettysburg Area Middle School), 37 Lefever Street, Gettysburg, PA 17325.

- Spectators are not permitted in the infield at any time. Also, spectators should keep a safe and reasonable distance from the throwing and jumping areas.
- Teams may set up in the stands (opposite from the finish line). *Please refrain from using the infield except for warming up and athletes who are currently competing.*

The Track:

- 400 meters - Six (6) lanes, All-weather
- Maximum spike length: $\frac{1}{4}$ "

The Field:

- All-weather runways / approaches for long / triple jumps, high jump, pole vault, javelin throw
- Maximum spike length: $\frac{1}{4}$ "
- Concrete throwing areas for shot put and discus throw

Track Events:

- Order follows YAIAA
- Competition begins at 3:45 pm
- 100m, all Hurdles, 200m, 400m = **NINE (9)** maximum entries per team
- 800m, 1600m, 3200m = **TWELVE (12)** maximum entries per team. Alleys may be used; 3200m will combine boys & girls per YAIAA guidelines.

Field Events:

- Competition begins at 3:45 pm
- **Six (6)** maximum entries per team
- Long / triple jumps – four (4) attempts for each athlete, no finals
- Open pit for long / triple jumps
 - 3:45 – 4:45; Girls long jump and boys triple jump
 - 4:45 – 5:45; Girls triple jump and boys long jump
- Girls high jump first, followed by boys
- Boys and girls pole vault together
- Throws – two (2) attempts for each athlete which will stand through finals, three (3) athletes selected/designated by the coach from each team get two (2) more attempts in finals (YAIAA 2+2 guideline)
- Girls throws order: javelin throw, shot put, discus throw

- Boys throws order: shot put, discus throw, javelin throw