

YAIAA Track & Field Meeting #2

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Follow-up from Last Meeting

- ??? from Rules Interpretation Mtg
- Pole Vault Verification Form

2

??? from Coaches/AD's/Officials in the past week

- Verification of Meet Conditions

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Varsity Meet Scoring

Varsity Meet = 150 Points

3 Relays X 5 points = 15 points

8 individual track races X 9 points = 72 points

7 field events X 9 points = 63 points

Relay – 1st place = 5 points

Individual events => 1st Place = 5 pts, 2nd Place = 3 pts, 3rd Place = 1 pt

Use PIAA Tie Breaking procedure to break meet ties

When scoring meet, remember to subtract event places that did not score, i.e.

– only one pole vaulter cleared minimum height, subtract 4 points from total meet scores.

Divide place ties – i.e.- RL & DT tie for 2nd & 3rd in HJ, award each team 2 pts

Score both home and away, make sure they sum correctly

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PIAA Tie Breaking Procedure (1)

Rule 2-1-1 (pg. 9) PIAA modification, which “provides for a ‘Regular Season Dual Meet Team Scoring Tie-Breaker Procedure’ (either with or without wheelchair competitors) to be applied as follows:

- A. The team with the fewest number of coaches, contestants, and other team/school personnel disqualified from an event and from further competition or involvement in the meet for unsporting conduct, shall be declared the winner;**
- B. If the tie still remains, the team with the fewest number of competitors disqualified from an event for unacceptable conduct, shall be declared the winner;**
- C. If the tie still remains, the team with the greater number of first place finishes, shall be declared the winner;**
- D. If the tie still remains, the team with the greater number of second place finishes, shall be declared the winner;**

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PIAA Tie Breaking Procedure (2)

- E. If the tie still remains, the team with the greater number of third place finishes, shall be declared the winner;**
- F. If the tie is broken after applying A, B, C, D, or E, the team declared the winner shall have one point and an asterisk (*) added to their score; or**
- G. If the tie remains after applying A, B, C, D, and E, the meet shall be scored as a tie.”**

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Junior High Meet Scoring

Junior High Meet => 100 Points

2 Relays X 5 points = 10 points

6 individual track races X 9 points = 54 points

4 field events X 9 points = 36 points

Relay - 1st place = 5 points

Individual events => 1st Place = 5 pts, 2nd Place = 3 pts, 3rd Place = 1 pt

Use PIAA Tie Breaking procedure to break meet ties

When scoring meet, remember to subtract event places that did not score, i.e. - only one athlete completed the hurdle race, subtract 4 points from total meet scores.

Divide place ties - i.e.- RL & DT tie for 2nd & 3rd in HJ, award each team 2 pts

Score both home and away, make sure they sum correctly

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Running Event Ties – Manual Timing

- Running Races – Head finish judge should determine finishing order in a race.
- Same heat – What if 2nd runner (finishes 1' behind 1st place, has same time (23.54 seconds-hand held) in the zoom?
- Same heat – What if 2nd runner (finishes 1' behind 1st place, has better time (23.54 sec. vs. 23.68 sec.) in the zoom?
- Separate heats – Winner of first heat runs 23.71, winner of second heat runs 23.79, good watches. What happens?
- What if gun fires and timer #1 (1st place timer) is slow on starting his watch?

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Running Event Ties – Manual Timing

- Reminder – Manual timing with a hundredth stop watch gets rounded up to the next tenth.
11.41=>11.5 ; 11.50=>11.5
- To convert manual times to FAT times, add 0.24 seconds. 11.41 rounds to 11.5, then add 0.24, so the FAT conversion time is 11.74.

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Field Event Ties & Procedures

- Finals - Breaking ties in LJ, TJ, Shot, Discus, Javelin? Compare best attempt, 2nd best attempt, etc.
- No Preliminaries/Finals in Dual meets
- Preliminaries after 3 trials, determining finals for invitationals/championships? Only comparing best attempt. What if nine goes to final and two competitors tied for ninth place?
- Order of Finals when Preliminaries are held – reverse order of best performance, i.e.-best preliminary athlete throws last
- Final places – both preliminary and final trials count

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HJ & PV Ties (Rule 6-3-2.b.) - Abbreviated

1. Fewest # of trials to clear the height at which the tie occurred
2. If tie remains, fewest total number of misses (passes do not count as misses)
3. If tie is for 1st place, make one more attempt at that height, then if necessary lower bar (1"-HJ, 3"-PV). If two or more make it raise the bar. Go until there is one winner.
4. If tie is for other than first, the tie is not broken.

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Dual Meet Preparation

- Review the rules for the event you are working
- Show up on time to check in with Meet Management, setup your event, and supervise warm-ups



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Starter-Referees

- Obtain Meet Conditions
- Check in with Meet Management
- Walk the Venue
- Coordinate with other officials
- Coordinate timing of Coaches and Captain's Meeting
- Coordinate Meet Start Time

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Coaches & Captain's Meeting

- Restricted Area
- Noncontested Events
- Entry Limits
- Combined (coed) races
- Throws/Jump Format
- Weather Related Issues
- Excused Competitor Procedures
- Health Issues (atomizers)
- Uniforms
- Flip Coin for Lanes
- Questions / Answers
- Sportsmanship Message

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Field Officials at Dual Meets

- Check in with Meet Management
- Coordinate with referee (# competitors, etc.)
- Inspect your event venue
- Bring or obtain everything you will need
- Prep your event venue
- **Train your helpers**
- Coordinate Event Time Schedule
- Supervise warmups (emphasis on safety)
- Conduct Event
- Score event and get scores to the designated area

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Tips and Tricks for Running a Smooth Dual Meet

- Pre-meet preparation
- Pre-event communication
- Event instructions
- Conduct of the event

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What's New?

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Questions??

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