

DSO

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- You DO NOT NEED huge telescope
- You DO NOT NEED to visit dark sky sight (for 90% targets)
- You <u>WILL NEED</u> to spend time to get good results
- You <u>WILL NEED</u> to do lots of post processing!!

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DSO Targets: Star Clusters

- Very easy to image
- Do not require lots of integration time
- Basically groups of bright stars. Types:
- >Open Clusters
 >Globular Clusters

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- Most massive in MW10 million stars
- ≻150 light years across
- ≻17,000 ly away
- ≻15 x 1 min at 360 mm



Globular Clusters • 47 & 75 Tucanae- both near SMC





Open Clusters

Beehive Cluster

- ≻610 ly away
- ≻ Contains 1000 stars
- ≻Only 20 x 20 s

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≻Added diffraction spikes



Open Clusters • Wishing Well Cluster > 1,321 ly away > 2 hours data > 120 x 30s > 15 x 4 min (L-extreme)

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DSO Targets: Nebulae

Brilliant targets especially in southern hemisphere. Some may require long integration times.

Types:

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- Reflection Nebula
- Absorption (dark) Nebula
- Emission Nebula
- Planetary Nebula

Reflection Nebulae

- These will be best from dark sky sites
- Light from star illuminates dust
 ≻Not enough to ionise gas
 ≻Causes blueish nebulae

(right) Witch Head: 58 x 1 min exposure in Bortle 3

Rigil on right is 120,000 brighter than sun!



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Horsehead

- Most famous dark nebula
- 1,375 ly away
- 25 x 4 min using L-Enhance filter
- Also shown is flame nebula





















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DSO Targets: Galaxies

Not the primary targets in the southern hemisphere due to the direction of the milky way. Types:

- Diffuse
- Spiral
- Barred

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Eliptical















Narrowband Filters

- Have small bandpass to match specific bandwidth of *nebula* emission
- These are OIII (Oxygen) 496 nm, HII (H alpha) 656 nm, SIII (Sulphur) 672 nm
- Typical BW of 3,5 or 7 nm
- Some filters are not compatible with fast optics (e.g. <f/4)
- Better at stopping light pollution

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Final Image

In this case the nebulosity (Tarantula nebula) is distinct from the galaxy Easy to add and colourise the H-alpha layer











Star Reduction

- Some Nebula are in dense starfield
- Carina Nebula good example
 Star reduction & star removal techniques to enhance the nebula



Rosette Nebula
 5,200 ly
 30 mins in dark sky
 But still very faint nebulosity
 Lots of distracting stars
 Could stop here or try to enhance



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Using RGB Channels

- Hydrogen emission is in red channel
- Oxygen emission is in blue and green
- With narrowband filters it is possible to isolate these and remap the colours- 'Hubble Palette'
- Also can be done with duoband filters to get false colour versions



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More on Mosaics

- Mosaics useful in DSO when FOV is not right for target
- Enables better resolution over larger area
- Tricky to accurately plan them
- I have recently found 'telescopius' can do this (free online website) Need to set up sensor and telescope details
 The get co-ordinates of each panel...

More on Mosaics

- Can align stacks manually but the edges are obvious
- Use MS-ICE (like for Moon) and ensure overlap is >20%
- Also have photomerge option in PS
- Here is a works in progress for the Orion cloud complex...



- 11 panels each 35 min
 Used H alpha filter to eliminate signal variation
- 4 nights data 6 arc sec/pixel
- Shown inverted grayscale







Summary

- Many good DSO targets are in your reach no matter what equipment you use
- Some example times and results have been shown- from tens of minutes to a few hours
- Narrowband filters are very useful for emission nebula
- A minimum exposure length can be calculated but ultimately its about trying things out!

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Appendix

- Extra Information about calculating your minimum exposure time
- If you use SharpCap software there is a sensor analysis tool that does this for you from your image
- Remember you can use your live view camera histogram to make a good estimate if you don't want to do this...





Light Pollution (P)

- Type details in to obtain sky electron rate
- Find this at 'Sharpcap tools' website
- In this case, I estimate Bortle 6
- I use f/6 for my refractor here





Sub Exposure Time		Calculate Sky Background Electron Rate This tool will ackulate the sky background electron rate you can expert. And enter details of your light pollution levels and imaging system.			
• Sky electron rate = 1.97		Your Sky Brightness Sky Magritude or Bortle Number or Naked Eye Limiting Magritude	18.80 6.0 5.3	magnitude per accec ² (Bright suburban sky)	
 From previous equation this means exposures of: 		Your Telescope Fatio Your Camera Pixel Size Quantum Efficiency	6.0 3.75 50	E micros	
(MFT at ISO 800)	40 s	1000 000	Ottenochrome Colour		
(ASI533MC Pro <u>at 100 gain</u>)	11 s	Your Filter Selected Filter Bandwidth The Result	None (Luminance) -		
Much shorter than you might expec Remember this changes for filters o	Sky Dectron Rate	1.97 e/	pixet/s		