

Introduction to astrophotography, basic concepts

Equipment: Lens, cameras & telescopes

Equipment: EQ mounts, star-trackers and guiding

Imaging the solar system: Moon



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..Be Realistic!

- Avoid internet comparisons
- We do not have the luxury of being in space

AND

• Hubble cost US\$16 billion!



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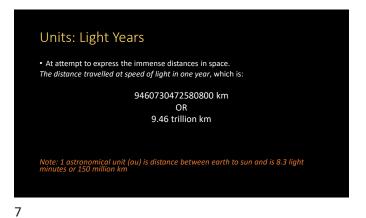
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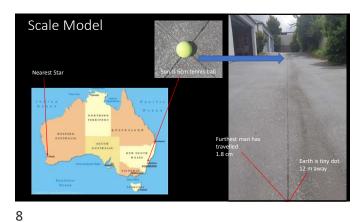


Units: Degrees, arc mins & arc secs

- Used since ancient astronomy to describe object size in sky
- 1 degree (°) is 60 arc minutes (′)
- 1 arc minute is 60 arc secs (")

Moon is approx. 31' OR 0.52° We can resolve about 1'





Some distances

- Moon is 384,000 km away;
- Sun is 400 times further...8 light minutes
- Jupiter is 40 light mins, Neptune is 4 light hours.
- Proxima Centauri is 4 light years away.
- Milky Way centre is 27,000 light years away..
- Other galaxies are many millions of light years away!

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Units: Magnitude & Colour

Magnitude

Logarithmic scale with the lower the number, the brighter the star or

e.g. Sun is -27; Venus is -5; Sirius (brightest star) is -1.46, southern cross is 1.25 to 3.55

Each single unit is approx. 2.5 times brighter

Units: Magnitude & Colour STAR COLOR TEMPERATURE CHART EXAMPLE SURFACE TEMP Given as magnitude CI = B –V Where B and V is the energy in blue and SPICA 28.000 - 11.000 eye sensitive 'visible' wavelength VEGA 11.000 - 7.500 3,600 - 2,000 Positive values ORANGE

Popular Astro Targets **Either Hemisphere Southern Hemisphere only** • Moon & planets • Alpha & Beta Centauri • Orion Nebula Southern Cross • Lagoon & Trifid Nebula Coalsack nebula • Eagle Nebula • Carina Nebula • Rosette Nebula • LMC & SMC Pleiades • Omega Centauri

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Astro Forecasts Accuweather stargazing forecast



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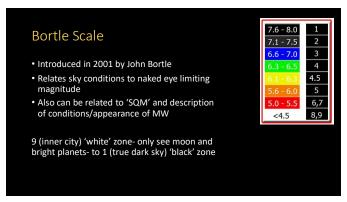
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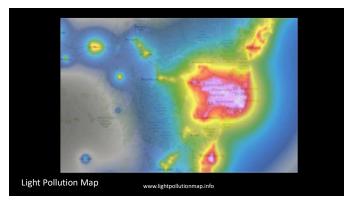
Stellarium Free planetarium software Can be run online or downloaded Set time and date to plan photos Check moon & any obstructions Move telescope from visual display Demonstration

Light Pollution

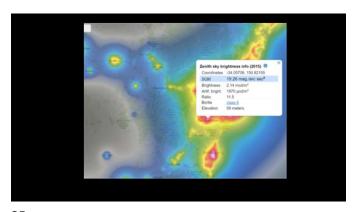
Classed as Bortle scale 1 to 9
Check light pollution maps (next)
LP creates a dome up to 30 degrees altitude
LP may vary in directions at your site
The moon is also a significant LP source
LP washes out image and can create significant gradients

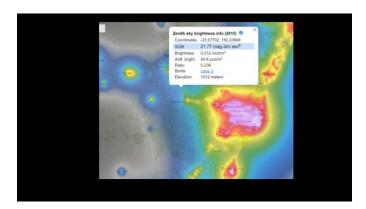
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Light Pollution- mitigation

• Go to dark sky site

- Use lens hood ("dew shield") to avoid direct lighting
- Targets high in sky
- LP filters-poor for modern street lights
- Narrowband filters are very useful for emission nebulae (more later)
- Stacking many subs to reduce 'sky noise'
- Gradient removal in post processing

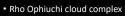
Dark Sky

- Bortle 3 dark sky location
- LP still effects MW in this single shot
- The gradient is extreme and could not be removed



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Some targets deserve the car journey





- 30s sub in backyard vs dark sky site
- Difference is several hours of SNR
- Final image (next) was just 50 mins data

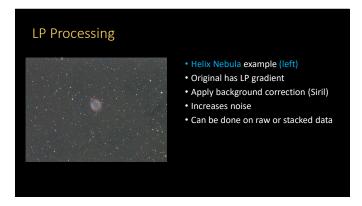




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Equipment Level #1: Lens & Tripod
Assume already have a DSLR or mirrorless camera and tripod
This will come with 'kit' lenses of various FL
Additional 'fast' manual focus lenses
Limited exposure time on FL
Good for wide angle, single shots of moon, night sky and MW

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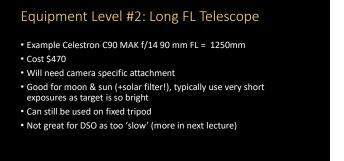






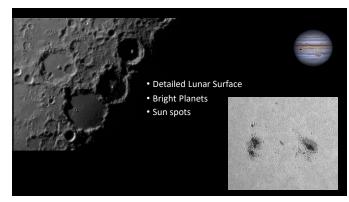












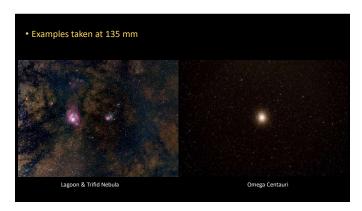
Equipment Level #3: Star Tracker

- Can be AltAz or EQ (more later)
- May be portable star tracker or heavy duty
- Allows longer exposure subs, also makes planetary/moon easier
- Goto capability needed for non visible DSO targets
- Cost from \$500 upwards



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Equipment Level #4: Small Refractor

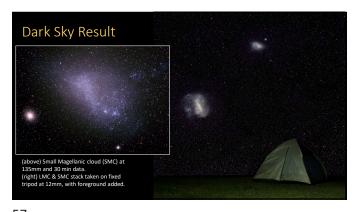
- Quality medium FL (360 mm) scope cost \$700
- Add guiding capability for even longer subs (<u>re-use</u> planetary camera)
- Can still use digital camera
- May want to add dedicated 'Astro' camera in future cost \$1000-\$2000
- $\checkmark \textit{Computer control allows full EAA capability}$



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