# All FIFA Laws Of The Game 2023-24 Will Be In Effect Unless Otherwise Stated.

#### Law #1: The Field Of Play

\* A 50 x 100 yard field or as close to this size as possible should be used. An 8 x 24 foot goal or as close to this size as possible should be used.

### Law #2: The Ball

\* Under 12 (U12) Division will use a size #4 ball and the Middle School (MS) division will use a size #5 ball.

### Law #3: Field Players

- \* A program must make it known at the preseason meeting if one of its teams will not be able to play 11v11 in a game in which case it will state what number of players it can field. Opponents when competing against this team will field the same number of players. Otherwise, we will adhere to the laws of the game, and should a team not be able to field 11 players for a game their opponent will not be required to play with a lesser number of field players unless they can choose to do so.
- \* A proportional number of girl and boy players must be on the field unless it isn't possible to do so.
- \* A player is only permitted to patriciate on one team.
- \* A substitution may only be made when there is a stoppage of play. Before a kickoff, after a score, before a throw-in, if the team throwing-in is substituting a player, before a goal-kick, or before a corner-kick. A player wanting to substitute must be in the substitute box at the time of the stoppage of play. All players must enter and leave the field at the center mark

## Law #4: The Players Equipment

\* Refer to FIFA Laws Of The Game.

### Law #5: The Referee

\* The home team will supply a 1-3 Referees per game. If there is just 1 Referee Club Linesman can be used if adult volunteers are available in which case one adult from each team will be asked to help the Referee with the ball out of play calls only. Referees will be USSF certified if possible, and if not possible, will be instructed to follow stated USSF and league rules.

#### Law #6: The Assistant Referees

\* When having 3 Referees, 1 Center Referee and 2 Linesmen (Assistant Referees).

### Law #7: The Duration Of The Match

\* U12 Division, Two 35 minute halves with a 5 minute halftime. MS Division, Two 35 minute halves with a 5 minute halftime. Should a game end in a tie there will be no penalty kick shootout to decide the winning team.

#### Law #8: The Start And Re-Start Of Play

\* Kick-Off, the ball can be played backward. Whenever a Drop-Ball is used, never inside the penalty area, it will involve only one player, a player from the team which last made contact with the ball. All other players must be 5 yards from the drop.

#### Law #9: The Ball In And Out Of Play

\* Refer to FIFA Laws Of The Game. Play is stopped if the ball makes contact with the referee and restarts with a Drop-Ball.

### Law #10: The Method Of Scoring

\* Refer to FIFA Laws Of The Game.

## Law #11: Offiside

\* Refer to FIFA Laws Of The Game.

## Law #12: Fouls And Misconduct

\* Referees are taught to adhere to the FIFA Laws Of The Game unless instructed to do otherwise. In addition to refing to the level of play. Both the U12 and MS Divisions being recreational levels of play this should factor into the Referees calls because of the wide range of player experience and skill on the different teams.

# Law #13: Free Kicks

\* Refer to FIFA Laws Of The Game. Wall, offensive players are not allowed to be in it and must be at least one yard away from any part of it.

## Law #14: The Penalty Kick

\* Refer to FIFA Laws Of The Game. The goalkeeper defending against a penalty kick will be allowed to have one foot into the field prior to the ball being in play provided that some part of the other foot is on and remains on the goal line.

## Law #15: The Throw-In

\* Refer to FIFA Laws Of The Game.

## Law #16: The Goal Kick

\* Refer to FIFA Laws Of The Game. The ball must be stationary and is kicked from any point within the goal area. The ball is in play when it is kicked and clearly moves, opponents must be outside the penalty area until the ball is in play.

## Law #17: Corner Kick

\* Refer to FIFA Laws Of The Game.

## **Miscellaneous Rules**

- \* A, <u>Heading</u>: U12 Division, not permitted. MS Division, is permitted if both participating programs are in agreement to do so. The Program Director will make this call, not a team's Coach. In a game in which heading isn't permitted should a player use their head an Indirect Free Kick will be awarded to the opposing team.
- \* B, <u>Slide Tackling And Kicking</u>: Slide tackling and kicking will not be permitted. Players must make every effort to stay on their feet.
- \* C, <u>Team Colors</u>: In the event of a conflict the home team will be required to wear an alternate color practice vest or top.
- \* D, <u>Situation Resolution</u>: Should a coach or a member of their team, player or parent, have a situation, game day or other, they should report the situation to their program's director. With the involved program directors attempting to resolve the situation.
- \* E, <u>Referee Proficiency</u>: Should there be an incident where a Referee/s was grossly incompetent or in which player safety was jeopardized it should be reported to both Programs Directors within 24 hours of a game's completion.
- \* F, <u>Conduct</u>: It's paramount that all involved act in an appropriate manner, Coaches, Players and Spectators. Should there be an incident it should be reported to both teams Program Directors to address within 24 hours of a game's completion. If a player was given a red card the player's name and number need to be included in the report.
- \* G, <u>Guest Player</u>: If needed a Guest Player can be used. Must be a current member of the program they are helping, be a member of a like age or younger team within the program they are helping and their team top must match the team top of the team they are helping.
- \* H, <u>Guest Team</u>: If a program has a Guest Team that is going to participate in the league, it is their responsibility to see that the Guest Team adheres to the league's policies.

- \* I, <u>Inclement Weather</u>: Should it be necessary to cancel a game this can be decided by both teams Coaches at least 2 hours in advance with the Coaches calling and emailing their Program Directors to update them before they begin making parent update calls and texts. Should it be necessary to cancel a game at halftime or later the game will be considered a completed game. Should a game end before halftime the coaches can come to an agreement on reschedule date/time/location, and submit their rescheduling request to their Program's Directors for approval.
- \* J, <u>Inclement Weather Field Conditions</u>: Should it be necessary for a Program Coordinator or Head Coach to cancel a game due to field conditions, the Program Coordinator or Coach must call and email the visiting Program Coordinator and Coach the day before.
- \* K, <u>Lightning</u>: Once sighted a game must be suspended. A game can continue once 30 minutes have elapsed since the last lightning strike. If a game cannot continue after 60 minutes the game will be canceled.
- \* L, <u>Seating</u>: Spectators must sit on the opposite side of the field from the teams, and not with their teams nor on the ends of the field.
- \* M, <u>No Dogs</u>: No dogs can be brought to any game.
- \* N, <u>Flags & Banners</u>, NWYSA Fields, the only flags that are permitted to be displayed at any soccer activity are the United States, NWYSA, and Walker Charter Academy flags. Banners, the only banners that are permitted are approved patriotic and soccer related banners.
- \* O, <u>Trash</u>: Visiting teams along with their spectators must police their area for trash after a game out of curtesy to the home team.

